

程式 88 Updating technique for beam

In the BEM course, we have four equations

$u(s) = [-U(x,s)u'''(x) + \Theta(x,s)u''(x) - M(x,s)u'(x) + V(x,s)u(x)] _{x=0}^{x=1}$	(a)
$u'(s) = [-U_q(x,s)u'''(x) + \Theta_q(x,s)u''(x) - M_q(x,s)u'(x) + V_q(x,s)u(x)] _{x=0}^{x=1}$	(b)
$u''(s) = [-U_m(x,s)u'''(x) + \Theta_m(x,s)u''(x) - M_m(x,s)u'(x) + V_m(x,s)u(x)] _{x=0}^{x=1}$	(c)
$u'''(s) = [-U_v(x,s)u'''(x) + \Theta_v(x,s)u''(x) - M_v(x,s)u'(x) + V_v(x,s)u(x)] _{x=0}^{x=1}$	(d)

By using any two, we have

$\underset{\sim}{A_1} \underset{\sim}{u} = \underset{\sim}{B_1} \underset{\sim}{p}$	(1)	$\underset{\sim}{u} = \begin{bmatrix} u(0) \\ q(0) \\ u(1) \\ q(1) \end{bmatrix}$	$\underset{\sim}{p} = \begin{bmatrix} m(0) \\ v(0) \\ m(1) \\ v(1) \end{bmatrix}$
$\underset{\sim}{A_2} \underset{\sim}{u} = \underset{\sim}{B_2} \underset{\sim}{p}$	(2)		
$\underset{\sim}{A_3} \underset{\sim}{u} = \underset{\sim}{B_3} \underset{\sim}{p}$	(3)		
$\underset{\sim}{A_4} \underset{\sim}{u} = \underset{\sim}{B_4} \underset{\sim}{p}$	(4)		
$\underset{\sim}{A_5} \underset{\sim}{u} = \underset{\sim}{B_5} \underset{\sim}{p}$	(5)		
$\underset{\sim}{A_6} \underset{\sim}{u} = \underset{\sim}{B_6} \underset{\sim}{p}$	(6)		

SVD updating document $[\underset{\sim}{A_i} \mid \underset{\sim}{B_i}] \ (i=1,2,\dots,6)$ \Rightarrow 6 cases

SVD updating term $\left[\frac{\underset{\sim}{A_i}}{\underset{\sim}{A_j}} \right] \ (i < j, \ i=1,2,\dots,5)$ $\Rightarrow C_2^6 = 15$ cases

Case1 : $\underset{\sim}{u}$ is specified $\underset{\sim}{u} = \bar{u}$, $\underset{\sim}{p}$ is unknown (Dirichlet problem)

$$\underset{\sim}{\mathbf{f}}^T [\underset{\sim}{A_i} \mid \underset{\sim}{B_i}] = 0 \underset{\sim}{\mathbf{f}} = 0$$

$\underset{\sim}{\mathbf{y}}^B = \underset{\sim}{p}$ and $\underset{\sim}{u} = \bar{u} \Rightarrow$ 代入 (a) \Rightarrow Null field solution

Case2 : $\underset{\sim}{u}$ is unknown, $\underset{\sim}{p} = \langle 0,0,0,0 \rangle^T$ (Free-free problem)

$$\underset{\sim}{\mathbf{f}}^T \left[\frac{\underset{\sim}{A_i}}{\underset{\sim}{A_j}} \right] \underset{\sim}{\mathbf{y}} = 0$$

$\underset{\sim}{\mathbf{y}}^A = \underset{\sim}{u}$ and $\underset{\sim}{p} = \langle 0,0,0,0 \rangle^T \Rightarrow$ 代入 (a) \Rightarrow Rigid body mode

$$\begin{array}{c}
 [A_i] \\
 \Downarrow \\
 \left[\cdots \underset{\sim}{\mathbf{f}^A} \cdots \right] \begin{bmatrix} \ddots & & \\ & 0 & \\ & & \ddots \end{bmatrix} \left[\cdots \underset{\sim}{\mathbf{y}_i} \cdots \right] \quad \left[\cdots \underset{\sim}{\mathbf{f}^B} \cdots \right] \begin{bmatrix} \ddots & & \\ & 0 & \\ & & \ddots \end{bmatrix} \left[\cdots \underset{\sim}{\mathbf{y}_j} \cdots \right]
 \end{array}$$

$$\begin{array}{c}
 [A_j] \\
 \Downarrow \\
 \left[\cdots \underset{\sim}{\mathbf{f}^B} \cdots \right] \begin{bmatrix} \ddots & & \\ & 0 & \\ & & \ddots \end{bmatrix} \left[\cdots \underset{\sim}{\mathbf{y}_j} \cdots \right]^T
 \end{array}$$

$\underset{\sim}{\mathbf{y}_i} = \underset{\sim}{\mathbf{y}_j}$ (rigid body mode)