

題目: $U_x U_y = 1$

解 $U = \alpha x + \frac{1}{\alpha}y + \beta$, 其中 α, β 為任意數

(1) 猜 $\beta = n\alpha, n$ 為任意實數

$$\begin{aligned} U &= (x+n)\alpha + \frac{1}{\alpha}y \\ 0 &= (x+n) - \frac{1}{\alpha^2}y \\ U &= 2(x+n)\alpha \Rightarrow \alpha = \frac{U}{2(x+n)} \\ U^2 &= 4(x+n)y \end{aligned}$$

(2) 猜 $\beta = \frac{n}{\alpha}, n$ 為任意實數

$$\begin{aligned} U &= \alpha x + \frac{1}{\alpha}(y+n) \\ 0 &= x - \frac{1}{\alpha^2}(y+n) \\ U &= 2\alpha x \Rightarrow \alpha = \frac{U}{2x} \\ U^2 &= 4(y+n)x \end{aligned}$$

(3) 猜 $\beta = 0$

$$U = \alpha x + \frac{1}{\alpha} y$$

$$0 = x - \frac{1}{\alpha^2} y$$

$$U = 2\alpha x \Rightarrow \alpha = \frac{U}{2x}$$

$$U^2 = 4xy$$

設 Cauchy Data 為 $U(s, s) = 2s$:

$$p_0 q_0 - 1 = 0$$

$$U' = p_0 x' + q_0 y' \Rightarrow 2 = p_0 + q_0$$

$$p_0 = 1, q_0 = 1$$

$$\begin{vmatrix} F_p & F_q \\ x'(s) & y'(s) \end{vmatrix} = \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} = 0$$

設 Cauchy Data 為 $U(s, 4s) = 4s$:

$$p_0 q_0 - 1 = 0$$

$$U' = p_0 x' + q_0 y' \Rightarrow 4 = p_0 + 4q_0$$

$$p_0 = 2, q_0 = 0.5$$

$$\begin{vmatrix} F_p & F_q \\ x'(s) & y'(s) \end{vmatrix} = \begin{vmatrix} 0.5 & 2 \\ 1 & 4 \end{vmatrix} = 0$$

Singular Solution ?

題目: $U_x U_y = 1$, $U(s, s) = 2.5s$
 解 $U = \alpha x + \frac{1}{\alpha}y + \beta$, 並代入 Cauchy Data:

$$2.5s = s\alpha + \frac{1}{\alpha}s + \beta \quad (1)$$

$$2.5 = \alpha + \frac{1}{\alpha} \quad (2)$$

將 (1 - 2) 式代回 (1 - 1) 式, 可得

$$2.5s = 2.5s + \beta$$

即 $\beta = 0$, 代入 (1 - 1) 式即可算出 α :

$$\begin{aligned} (\alpha + \frac{1}{\alpha})s &= 2.5s \\ \alpha^2 - 2.5\alpha + 1 &= 0 \\ (\alpha - 2)(2\alpha - 1) &= 0 \\ \alpha = 2 \text{ or } \alpha &= \frac{1}{2} \end{aligned}$$

代回原式則為

$$\begin{aligned} U &= 2x + \frac{1}{2}y \\ U &= \frac{1}{2}x + 2y \end{aligned}$$

```
<< "Graphics`ContourPlot3D`"

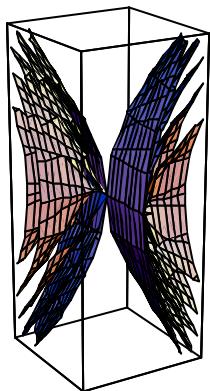
a1 = Table[ContourPlot3D[4 Hx + nL y - u^2, {x, -5, 0}, {y, -5, 0}, {u, -12, 12}, DisplayFunction > Identity], {n, -5, 5, 2}]

8... Graphics3D ..., ... Graphics3D ..., ... Graphics3D ...,
... Graphics3D ..., ... Graphics3D ..., ... Graphics3D ...<

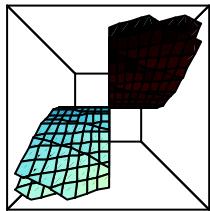
a2 = Table[ContourPlot3D[4 Hx + nL y - u^2, {x, 0, 5}, {y, 0, 5}, {u, -12, 12}, DisplayFunction > Identity], {n, -5, 5, 2}]

8... Graphics3D ..., ... Graphics3D ..., ... Graphics3D ...,
... Graphics3D ..., ... Graphics3D ..., ... Graphics3D ...<
```

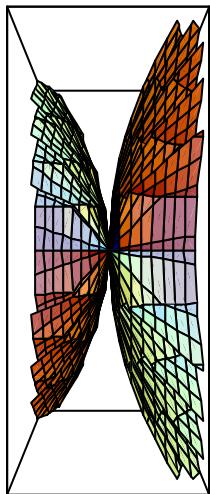
```
g = Show@a1, a2, ViewPoint -> 83.080, -1.910, 1.300<,
  DisplayFunction ® \$DisplayFunctionD
Show@%, ViewPoint -> 80, 0.000, 1.000<D
Show@%, ViewPoint -> 81.000, 0.000, 0.000<D
```



... Graphics3D ...

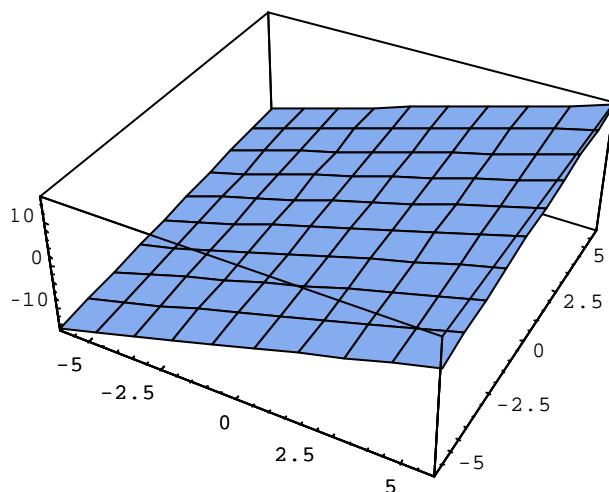


... Graphics3D ...



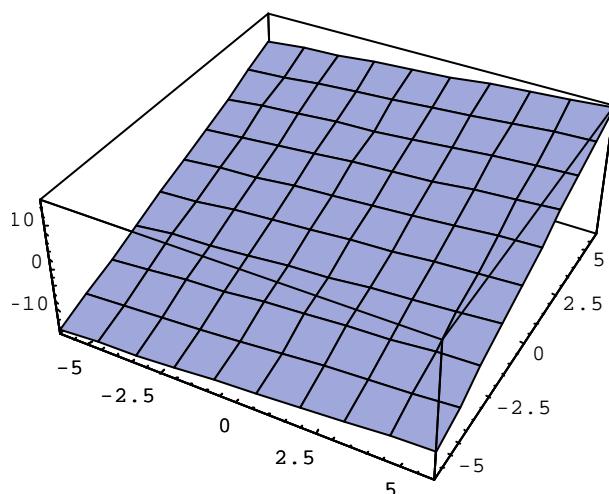
... Graphics3D ...

```
c = Plot3D@2 x + 0.5 y, {x, -6, 6}, {y, -6, 6}, PlotPoints → 100
```



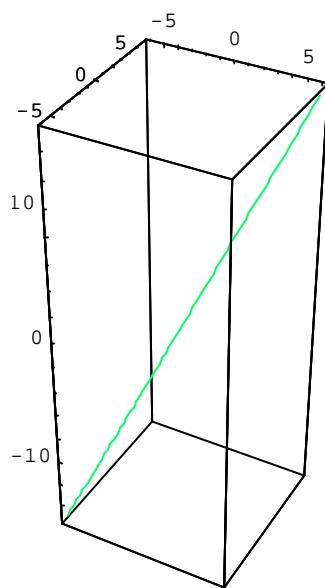
... SurfaceGraphics ...

```
d = Plot3D@0.5 x + 2 y, {x, -6, 6}, {y, -6, 6}, PlotPoints → 100
```



... SurfaceGraphics ...

```
e = ParametricPlot3D@8s, s, 2.5 s, Hue@0.4D<, 8s, -6, 6<D
```



```
... Graphics3D ...
```